

Title: Spatha,no, Spathae!

Quest giver: Blacksmith

Intro dialogue:

Governor, I have the idea to combine our blacksmithing skills.

I want to forge a sword with a long blade to equip our soldiers with.

That would unite our two forces. However, for this I need some things in sufficient quantities to start a new attempt after previous failures.

Objective 1:

(Search Quest)

I need a blacksmith's helper, probably he hangs around in the taberna or in the bathhouses.

Objective 2:

No one works for free, 12,000 sesterces will be enough to encourage good work.

Everything can be paid for with that, there are so many people working on it, so many that I can't even list them, oh yes, so many, oh don't worry about it. I'll definitely be spending the money well - for the sword, of course.

Objective 3:

(Delivery quest)

Let's get started: the basic material is iron. I need, just to make sure I have enough in reserve, well, let's say 100t.

Objective 4:

(Delivery quest)

The blade is finished, a beautiful piece. Nevertheless, something is still missing for the eye, something on the grip, so that it shines and sparkles in the sun. ... that's it - bronze! But I don't need that much of that anymore, 99t should be enough.

Reward

The item Spatha, an upgrade for the troops, or the trading post.

Outro dialogue:

In this blade are our two worlds combined. Let them be given onto the legions as a symbol of the power of this community.